

Story Dice

A story starts with a character who has a problem to overcome. The action takes place in a setting, which is the scenery or background for the story.

Story dice are a fun way to invent wacky stories with a given character, problem, and setting. To make your own story dice, cut out the three dice on the next page and fold them into cubes. Roll the dice to get a character, problem, and setting. Then write a story using those ideas. You could start by describing the setting or character. Then introduce the problem. The character deals with the problem in the middle of the story, then the story ends when the character solves the problem.

If you read your writing to others, ask them what they liked about it. Can they identify the character's problem?

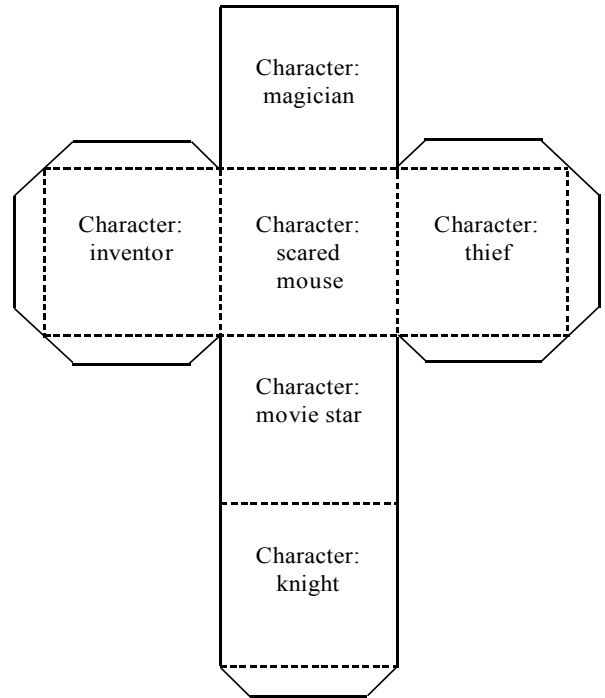
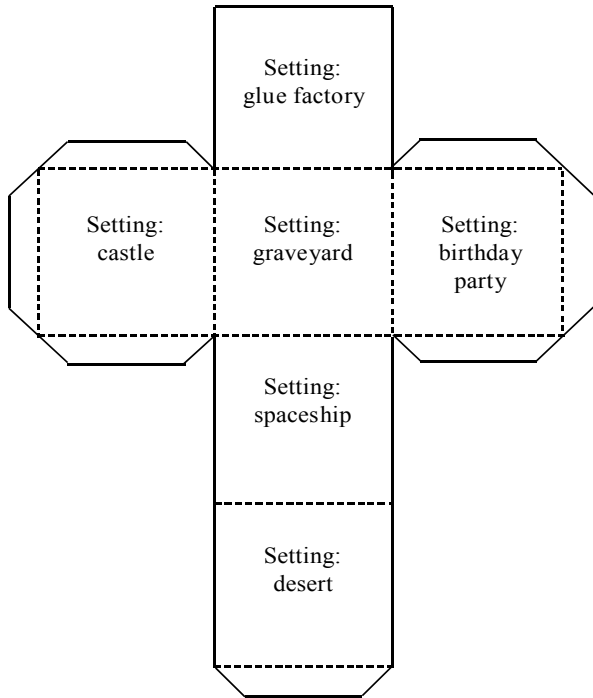
Want More?

Create a new set of story dice using copies of the blank die on the next page.

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Story Dice



— = cut
- - - = fold

